

Christ Codes Temple Map

A mythic guide to the initiatory path

(Levels show the journey you walk;

Scrolls hold the teachings you consult along the way.)

The Temple Levels describe the initiatory path.

The Scrolls are the Temple archive where the teachings live.

These two systems work together, but they do not follow the same numbering.

You may reach a level before opening its scroll, or open a scroll before reaching its level.

This is intentional — the Temple is non-linear and mythic in design.

The Christ Codes Temple is a living game of remembrance.

It is not a course library — it is an initiatory world.

Each seeker enters through a Call to Adventure and journeys through levels, gates, and codexes toward The Greater Mission. This blueprint orients you to the landscape so you know where you are, what you're touching, and where this path can lead.

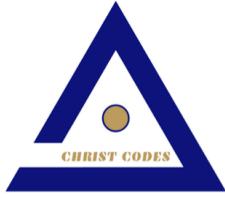
Level 1 — The Call to Adventure

Location: Scroll 2 — [About / Origin Story](#)

This is the mythic beginning.

- **Son'Yah's mission:** Why this Temple exists now.
- **Christ Codes cosmology:** The larger universe your journey belongs to.
- **The Call: The moment the seeker feels the stir of remembrance.**
- **The Origin Story:** How this Temple came to be.

This is the “opening cinematic” of the game — the moment you realize you are being summoned.



Level 2 — Tutorial zone

Location: Scroll 3 — [Christ Codes Foundations](#)

Here you learn the basic mechanics of the Temple game — how to move, breathe, and receive.

- **Mantra:** Sound as activation.
- **Yantra:** Sight as attunement.
- **Chakra activation:** Energy as alignment.

These are your first skills. You're not expected to master anything yet — only to get familiar with the currents.

Level 3 — Power-up Chamber

Location: [Christ Code Activation Videos](#)

Here, you start to receive upgrades.

- **12 elemental activations**
- **Resonance upgrades**
- **Field attunements**

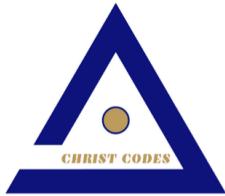
These activations function like passive buffs: they strengthen your system, deepen your receptivity, and prepare your field for more advanced work.

Level 4 — Skill tree unlock

Location: [Ascension Prophesies](#)

Here your abilities become more deliberate and refined.

- **Sophia Breath**
- **Advanced code work**



- **Elemental mastery**
- **Polarity weaving**

This is where you move from “receiving” to **skillful participation**. You begin to understand how to work with the codes, not just feel them.

Level 5 — Class specialization

Location: [Scroll 5 — Mentorship — Embodiment Spiral](#)

Here your identity as a practitioner crystallizes through four archetypal stages:

- **Initiate** — foundational practitioner
- **Adept** — emotional mastery and code mechanics
- **Weaver** — braiding codes, elements, and frequencies into reality
- **Architect — The Temple Builder** — designing, anchoring, and tending Christ structures

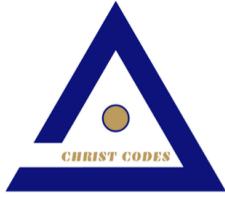
This is the heart of the mentorship arc — the long-form journey of becoming.

Level 6 — Dragon gates / threshold guardians

Location: [Scroll 4 — The Dragon Gates](#)

Seven elemental solar gates test, refine, and initiate you:

- **Earth** — embodiment, stability
- **Water** — intuition, emotional intelligence
- **Plasma** — solar ignition, charge
- **Fire** — transmutation, will
- **Air** — clarity, intelligence
- **Aether** — field coherence, Christ resonance



- **Bioplasma** — soul-cosmic integration, lightbody coherence

These are not just teachings — they are thresholds. Each gate asks: *Are you ready to carry more light, more responsibility, more truth?*

Note: In the Temple archive, the Dragon Gates appear earlier as Scroll 4, but in the initiatory path they come after the Mentorship. Scroll order reflects the canon; level order reflects the path.

Level 7 — Lore library / ancient codex

Location: Scroll 6 — [The Sapphire Tablets](#)

Here you enter the archive.

- **High teachings**
- **Cosmic laws**
- **Christ principles**

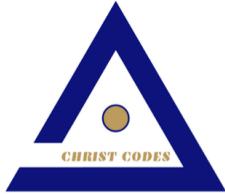
This is the codex level — a place to study, contemplate, and receive transmission. The Sapphire Tablets hold the deep structure behind everything you've been experiencing.

Level 8 — Sacred Navigation / Pathway Guides

Location: Scroll 7 — [Pathway Guides](#)

Here you learn how to navigate, interpret, and apply the Sapphire Tablets.

The Pathway Guides offer maps, frameworks, and orientation tools that help you translate cosmic law into embodied practice. This is the chamber of sacred navigation.



Level 9 — Endgame Guestline

Location: Scroll 8 — [The Greater Mission](#) — Sol Passage

Here, the personal journey opens into planetary service.

- **Planetary mission**
- **Collective activation**
- **Embody leadership**

This is the “endgame content” of the Temple — not an ending, but a new kind of beginning where your life becomes a Christ offering to the world.

How to read this blueprint

- **This is an orientation, not a requirement.**
You do not need to “clear” each level in order. Many will move non-linearly.
- **You are always somewhere on this map.**
Even if you only visit one chamber, you are inside the Temple game.
- **The deeper details live inside the Temple.**
This blueprint shows the architecture. The transmissions, practices, and codexes are revealed through live work, not in the map itself.
- The scrolls are arranged in the order the canon was created, while the levels follow the initiatory path. They are meant to work together, not match numerically.